



Homework Card

Title: Ready, Set, Go

Language Objective: The student will speak using single core words

Instructions: Use this card with the book "Ready, Set, Go!". Take as long as the student needs to learn the skills. You may need to model the language multiple times for them to learn it. By modeling the language, you are motivating the student to learn. You may need to add the student's favorite drinks to their talker if they aren't already there. This will ensure that the activity is relevant. For more robust activities and lesson plans, use the full <u>Core Word Starter</u> <u>Set of Lesson Plans</u>.

## Steps:

 Go – use this word to encourage the student to request being pushed on the swing. Remember that it has a great built in verbal prompt: "Ready, set..."

**Stop** – model this word when you stop the swing, and allow the student to tell you that he/she is done with the swing by saying "stop."

**Turn** – many children enjoy spinning on the swing. Allow the student to request the swing to "turn."

**Fast/Slow** – encourage the use of these words when allowing the student to request the speed at which he/she is being swung.

## 2-word level:

**Get on** – before initiating movement, you may model this phrase to teach the preposition "on."

**Get off** – gently sabotage the student's routine by getting on the swing and prompting him/her to tell you to "get off!"

2. Read the book "Ready, Set, Go!" Encourage the student to find the words as they appear in the story. Red words are from the 20 Word Starter set, yellow words are others you may decide to teach as well. Model the words the student can't find. 3. Tower Tumble - First, help the student build a tall tower a few feet away from his/her swing using empty cardboard boxes or shoe boxes. Have the student use his/her device to direct the activity with phrases such as "get it", "turn it" etc. See if he/she can get himself/herself swinging high enough to kick the tower down! Have the student try it again, this time lying on his/her stomach and reaching out in front to knock the tower down with his/her hands! Talk about the activity after you finish. Model phrases like "go fast", "get off" or "go slow".

## Other:

**Teasing Mr Alligator** - Paint a clothespin green and add 2 googly eyes for Mr. Alligator. Print 5 monkey images. You can laminate them so they last longer. Place a small ball of playdoh or sticky tack on the back of each monkey and "hang" them from a tree (a fireplace mantel, edge of a chair or table). Say the rhyme below and each time, have the student snap or clip that monkey right out of that tree with the Mr. Alligator clothespin!

- Five little monkey swinging in a tree,
- Teasing Mr. Alligator, "Can't catch me!"
- Along comes Mr. Alligator, as quiet as can be
- And SNAPS that monkey right out of that tree.