



Homework Card

Title: Play That Music

Language Objective: The student will speak using single core words

Instructions: Use this card with the book “Play That Music”. Take as long as the student needs to learn the skills. You may need to model the language multiple times for them to learn it. By modeling the language, you are motivating the student to learn. You may need to add the student’s favorite drinks to their talker if they aren’t already there. This will ensure that the activity is relevant. For more robust activities and lesson plans, use the full [Core Word Starter Set of Lesson Plans](#).

Steps:

1. **Play** – Use this word when pressing “play” on a CD player or MP3 player.
Stop – Model this word when pressing “stop” or the pause button.
Up/Down – Allow the student to direct you to modify the volume of the music.
On/Off – Model this while turning “on” and “off” the CD player or MP3 player.
2. Read the book “Play That Music!” Encourage the student to find the words as they appear in the story. Red words are from the 20 Word Starter set; yellow words are others you may decide to teach as well. Model the words the student can’t find.
3. Play Musical Hearts with the student. Lay the hearts down on the floor in a circle. Begin playing music and have the child(children) walk around the circle as the music plays. Stop the music. Each child picks up the heart closest to him/her and then finds the word on his/her talker. You can play many different variations of this game. Have the student use the word in a phrase or sentence, or create cards that ask him/her to name specific things (action word, describing word, etc).

Other:

Watch ["Cups!" by Thud on You Tube.](#)

Have the student use his/her core target words throughout the video. Pause the video and have him/her tell you to "play more" or "turn on". Have him/her tell you to "turn up" or "turn down" and adjust the volume. Come up with your own fun things for him/her to practice..