

# Active with AAC

## Target Practice

Who doesn't love target practice? Target practice is not only a fun way to build fine motor skills, but it also provides engaging opportunities to practice and build language. Get your communicator's language on target!

### Core Words

Again	Go
Around	Look
Fast	Put
Fun	Play
In	Slow
Out	Throw

### Materials

Bean Bags	Child/client
Rings	You
	AAC System

### Model It on the AAC System

Modeling on your child's AAC system is just "talking" using his/her language! When you say a word with your voice, also say it using your child's voice. Take time to learn about the organization of your child's language. Use Word Finder, a helpful tool, to remember where to find words.

finder  
word

Find  
Word

Reasons to Communicate	One Word	Two Words	Three(+) Words
Getting Wants/Needs Met (requesting objects/activities/permission/attention, etc. directing action/to stop, request help)	It You My Go Put Look Throw Again Do	Throw it Put in Take out You throw Throw again Go around Play again Look around I play	Throw it fast Throw it slow Throw in target Put it in Take it out Look at target You look around Play it again Go out there Put bean bag in
Exchange Information (share and show objects, confirm/deny, request information, etc.)	In Out Go Again Look Play Throw Fast Slow Around	It in It out Around it Fast throw Slow throw Look there Out there It around Look around Look again Go in In target	I throw it You throw it It went in It went out It go fast It go slow It went around Look at it You play again I play again Throw is fun Throw in target
Social Closeness/Etiquette (greet, take turns, comment, etc.)	Play Fun Throw Turn Help More Let's Ready Wait Please Again	Your turn My turn Play more Let's play More fun Fun throw Again please Help please Wait turn I wait I ready	Can you help? Ready to throw I want more More play please Need help please Let's play again You throw again I wait for my turn Can you wait? Are you ready? Get ready please

### Tips to Engage, Expand, and Succeed:









- Take turns placing the target. Add some variety by changing the distance to the target.
- Instead of rings, use items as targets to enhance engagement.
  - Let your communicator pick the targets.
- Make it a game by keeping score!
  - Ask questions like "**How many went in?**"; "**How far did it go?**"; "**Who threw further?**"
- Comment on what's happening. Model comments, such as "**It missed the target.**"; or "**It went in!**"
- Encourage social interaction by asking and modeling questions, like "**Where did it go?**"; "**Did you see that?**"











prc-salttillo



You can add this strip to a LAMP WFL, Unity 84, Unity 60 lite-tech system.

 side	 ring
 aim	 target
 bean bag	 high
 middle	 low


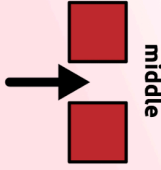
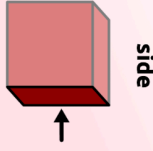

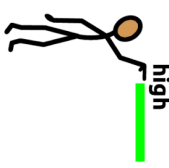

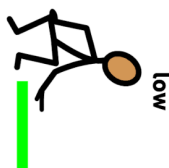

 <p>side</p>	 <p>ring</p>
	 <p>aim</p>
	 <p>bean bag</p>
	 <p>target</p>
	 <p>high</p>
 <p>middle</p>	 <p>low</p>



A photograph of a 10x10 grid of colored squares, likely a magic square, with a vertical column of numbers on the left side. The numbers are 1 through 10, arranged vertically. The grid contains various colored squares, including red, yellow, green, blue, and white, arranged in a pattern that suggests a magic square.

[illegible]

You can add this strip to the WordPower42 Basic Flip Book to the GROUPS tab.

 <p>aim</p>					
 <p>middle</p>					
 <p>side</p>	 <p>ring</p>				
 <p>high</p>	 <p>bean bag</p>				
 <p>low</p>	 <p>target</p>				