



Two Minspeak® Systems

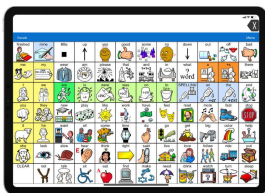
Both vocabularies are organized using symbol families.

Each symbol on the home screen opens to words that are related to that symbol. This is the unique organization strategy found in Minspeak systems. Because of this, symbols on the home screen should not be moved or changed. Both use color-coding to identify parts-of-speech.

Unity AAC App



LAMP Words for Life App



1

Foundations for Motor Plans

Both vocabularies take advantage of motor planning.

Symbols are the starting point for building a motor plan. As the starting symbols are learned, the user automatically knows where to go without searching. This increases speed and reduces cognitive load.

Each word in LAMP WFL is stored under one symbol sequence. No duplications. For example, the word “fish” is found under the FAST symbol family for sports, regardless of whether it is used as a sport, pet, or food. This results in one motor plan for each word. Unity stores the same word in multiple places to keep it in semantic categories. The word “fish” is stored under sports, pets, and food.

2

Unity

A robust core word vocabulary that was developed over 30 years ago.

Unity offers options for grid sizes of 28 through 144 to facilitate users with visual or motor challenges. It also has an activity row across the top of the screen with symbols that change. Choose the smallest size grid the user can visually and physically access.

Unity 28



Unity 36

Unity 60

Unity 84



3

LAMP Words for Life

Based on Unity and designed to follow the principles of the LAMP™ approach.

It offers an 84-location grid size only. Vocabulary Builder™, a tool available in both Unity and LAMP WFL, can be used to temporarily hide buttons instead of deleting them or making them larger.

4

LAMP Words for Life

